

**Initiative Bonus**  
0



**PRIMARY DAMAGE TRACK (F)**

→ [3] [ ] [ ] [ ] [2] [ \* ] [1] → **GO TO MHDT**

**Crew**

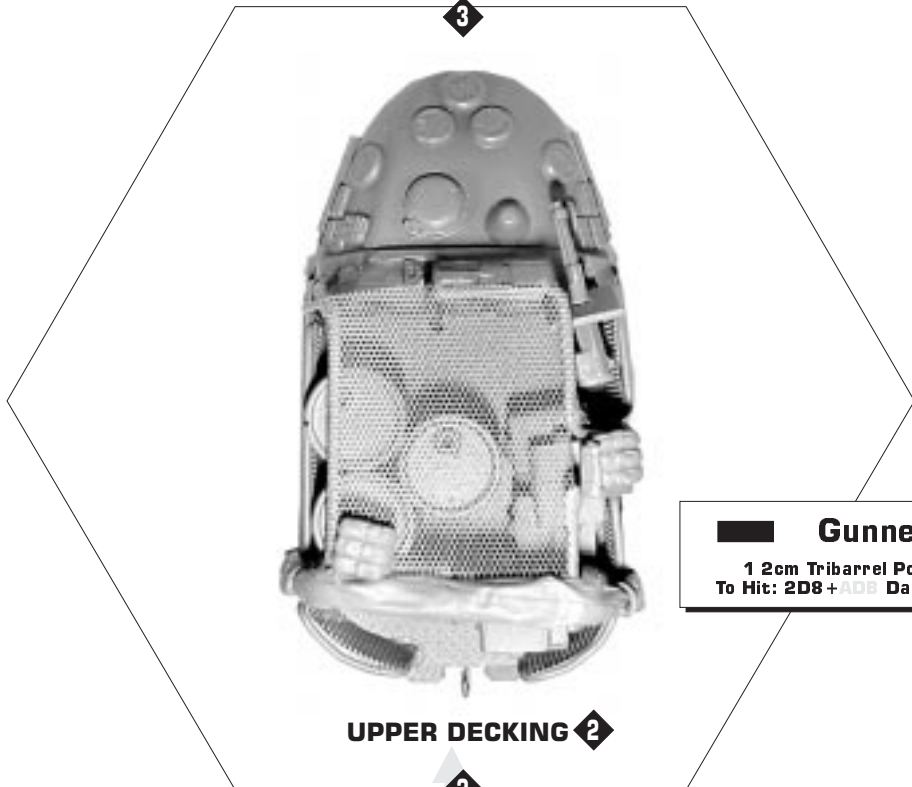
**Gunner A**  
Gunnery Skill:

**RAM = 1D6;NA;0**  
**DAM = 3D8;HIGH/MID**

**PD**

○ ○ ○ ○

**DEFENSIVE VALUE 10**



**Gunner A**

**1 2cm Tribarrel Power Gun**  
To Hit: 2D8 + ADB Damage: HIGH

**PRIMARY DAMAGE TRACK (A)**

→ [ ] [ ] [ ] [ ] [ \* ] [2] [1] [-1] [ \* ] → **GO TO MHDT**

**MAIN HULL DAMAGE TRACK (MHDT)**

→ [ ] [-1] [ ] [-1] [ \* ] [-1] [ \* ] [-1] [ \* ] [-1] [ \* ] [ ] [ ] [ \* ]

**HEXES THIS TURN**

1 [ ]  
2 [ ]  
3 [ ]  
4 [ ]  
5 [ ]  
6 [ ]  
7 [ ]  
8 [ ]  
9 [ ]  
10 [ ]  
11 [ ]  
12 [ ]

**CRITICAL HITS (F)**

- Driver Wounded - increase turn costs by 1
- Fan damaged - minus 1 speed
- Skirts Punctured - No Effect
- Blow Glances off Hull - no effect
- Fan damaged - minus 1 speed
- Gunner Wounded - minus 1 to hit
- Fan damaged - minus 3 speed

**CRITICAL HITS (SIDE)**

- Bad damage - extra 1D4 Hits
- Driver Stunned this & next turn - vehicle moves forward max speed
- Fan damaged - minus 1 speed
- Holes shot in Hull - so what?
- Blow Glances off Hull - no effect
- Tri-Barrel damaged
- Fusion Bottle Line Hit - minus 4 speed

MOVEMENT		+ TRAILER
Move	13	12
RP - Roads	1	1
FW - Fordable	1	2
UW - Unfordable	1	NA
SH - Skree & Hills	3	4
SC - Scrub	2	3
LW - Light Woods	3	4
HW - Heavy Woods	NP	NP
MANOEUVRE		
Turn	2	3
T. Turn	1D4+2	1D6+2
Side S	1	2

**CRITICAL HITS (A)**

- Trailer hit (if any) and destroyed
- Cargo Hit - 1D4 Extra Hits
- Holes shot in Hull - so what?
- Skirts Punctured - No Effect
- Blow Glances off Hull - no effect
- Fan damaged - minus 1 speed
- Cargo Hit - and destroyed

**CRITICAL HITS (MAIN)**

- Driver Killed.
- Driver Stunned this & next turn - vehicle moves forward max speed
- Intake blocked - minus 2 speed
- Holes shot in Hull - so what?
- Fan damaged - minus 1 speed
- Tri-Barrel destroyed:
- Fusion Bottle Hit - Combat Car Explodes (as per 15cm HE shell)

**WEAPONS**

Tribarrel - Line of Sight - Treat as Medium Range

Point Defence - 3D4 - Range 0

Anit Mine Net - 0

Overwatch Rating - 0